

DINOPROOF

Stompy on the Compy

There has been a huge increase in Compsognathus herds as of late. It appears to be their mating season and the swarms of these pesky critters must be eradicated before they get out of control. It won't be so simple though, the high quantity of Compsognathus has attracted the attention of larger predators, so be wary of more dangerous species wandering into your hunting ground.

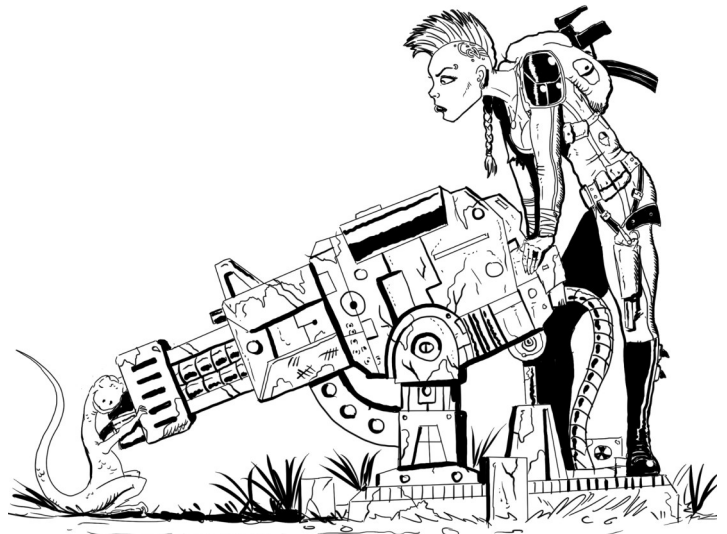
Set Up

Set up the board as described in the Dinoproof rulebook, page 31.

Special Rules

Players can only choose Compsognathus when creating their Dinosaur Herd, Battleground Features can be chosen as normal.

At the end of each Dinosaur Herd, a more dangerous dinosaur might be attracted to the Dino Zone by the increase volume of Compsognathus. Roll a D8 and consult the table below. If the roll results in a dinosaur, the player who has just controlled the Dinosaur Herd must place the dinosaur in the normal fashion, as detailed in the Animal Instinct Phase, on page 14.



Victory Condition

The game lasts for 8 rounds or until all dinosaurs have been killed, at which point the game ends. The winner is the Slayer who has earned the most XP from their dinosaur kills.

The Slayer who kills the most Compsognathus gains a bonus \$100 even if they are not declared the winner.

Any Slayer that has been removed from the game keeps everything they have earned, but can never be declared the winner, no matter how much XP they have collected.

D8 Roll	Result
1-3	No Dinosaur
4-5	Dilophosaurus
6-7	Dimetrodon
8	Tyrannosaurus Rex